

An Internet of Things (IoT) System Development and Implementation for Automatic Weather Station (AWS) of BMKG based on MQTT Protocol

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OUTLINE

Introduction

AWS of BMKG

IoT Technology

MQTT Protocol

Implementation IoT on AWS

Resume

Introduction

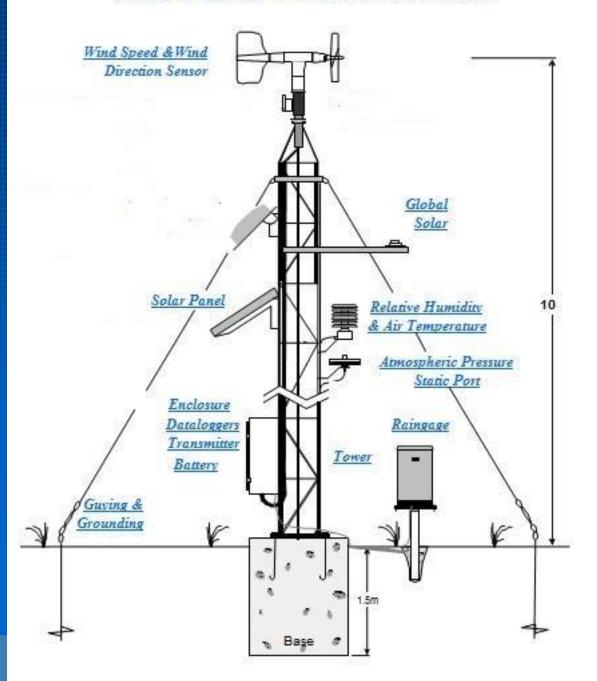
BMKG has operated AWS equipment about 430 sites, each with seven sensor parameter using FTP protocol for transfer data to server. System using FTP / HTTP consume more power had a lesser efficiency of transmission and could not utilize system bandwidth efficiently. Traditional web communication technologies, such as FTP and HTTP, provide a uni-directional link and request/response message exchange model. To solve these problems we need adopting the MQTT protocol for the loT.

AWS (Unmanned) of BMKG



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Automatic Weather Station



AWS Network at BMKG



Diagram Network AWS BMKG Existing

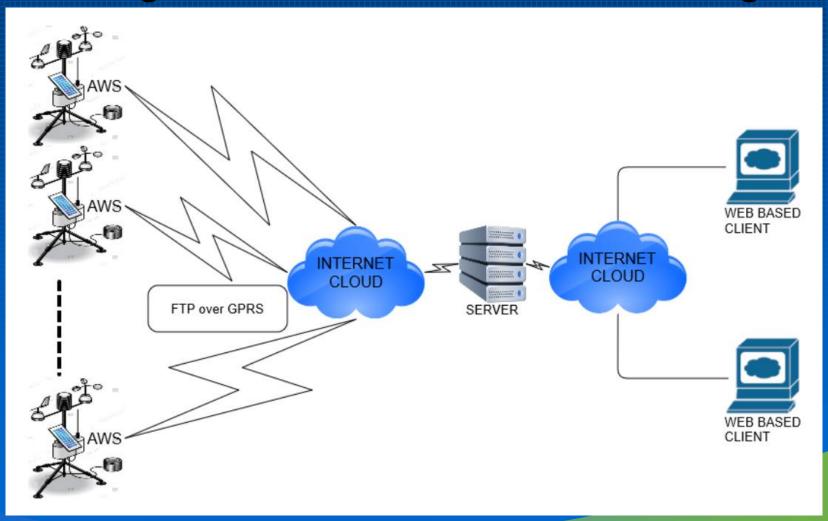
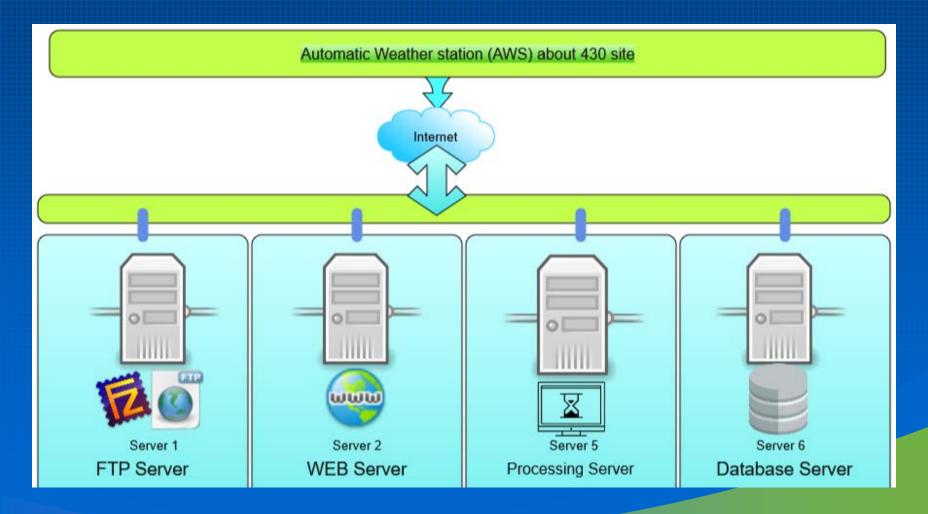
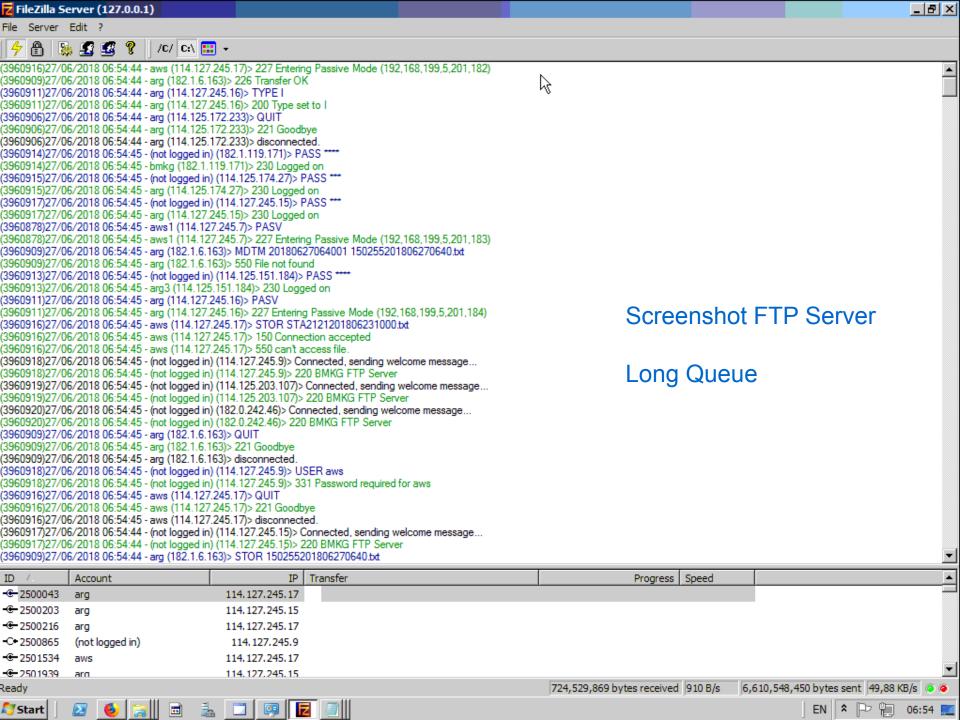


Diagram of AWS server (ftp)





IOT TECHNOLOGY WITH MQTT

IBM Define IoT as

The Internet of Things represents an evolution in which objects are capable of interacting with other objects.

The Internet of Things helps enable proactive data access from any connected device.



Why IoT

General reasons - why IoT?

- Connect both inanimate and living things
- Use sensors for data collection (data streams)
- Change what <u>types of item</u> communicate over an IP Network
- Benefits for today:
 - Faster knowledge/stats sharing with M2M
 - Better <u>quality</u> in control and automation
 - Cost Savings (Machine Learning, Analytics)

IoT protocols landscape

MOR

COAP

MOTT

TAPP

ODS

STOMP

MQTT Use Cases

Push instead of Poll

Low Latency

Minimal Bandwidth is important

Constrained devices

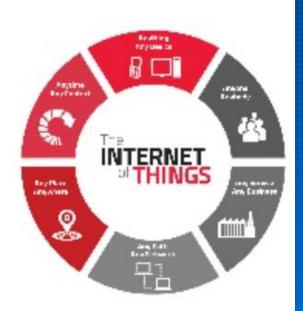
Unreliable networks

Challenges

- Emitting one to many
- · Listening continuously for events
- Minimal data in huge volumes
- Working over unreliable networks

and for mobile or M2M apps:

- Volume of data = cost (4G data plans)
- Power consumption
- Security and privacy...
- Scalability

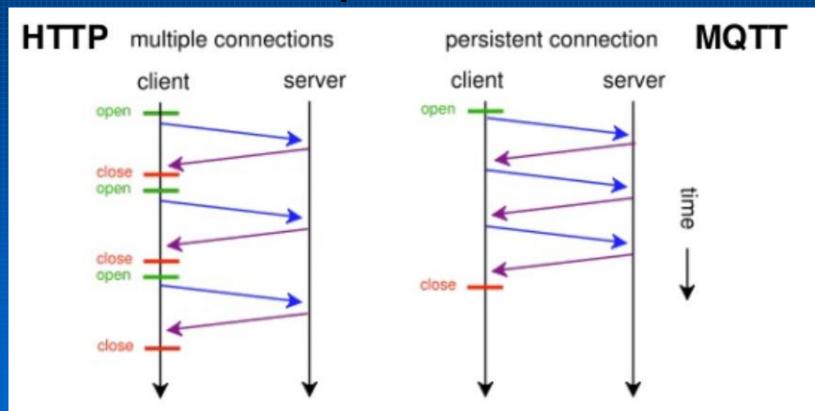


MQTT – Key things to remember



- Capabilities
 - One-many publish / Subscribe
 - Reliable store+forward
 - Bidirectional communications
 - Long-running connections
- Decoupling
 - Easy to add new message producers or consumers
- Simplicity
 - Small protocol, small clients (kBytes)
 - Implementable on low power devices
- Network efficiency
 - Small headers
 - Avoids polling
- Event-orientation
 - Near real-time notification of events

Response Times



https://en.wikipedia.org/wiki/HTTP_persistent_connection#/media/File:HTTP_persistent_connection.svg

Low battery Use

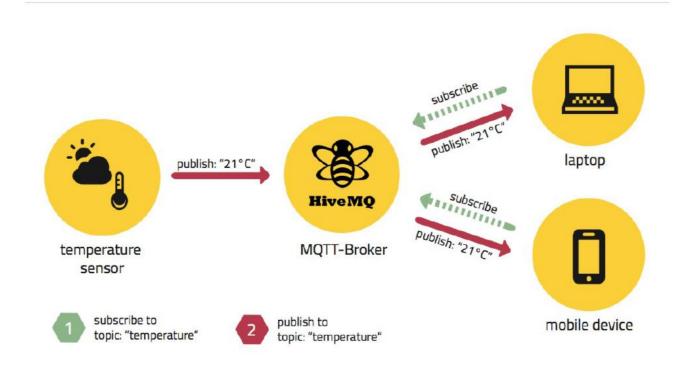
Initial connection to server

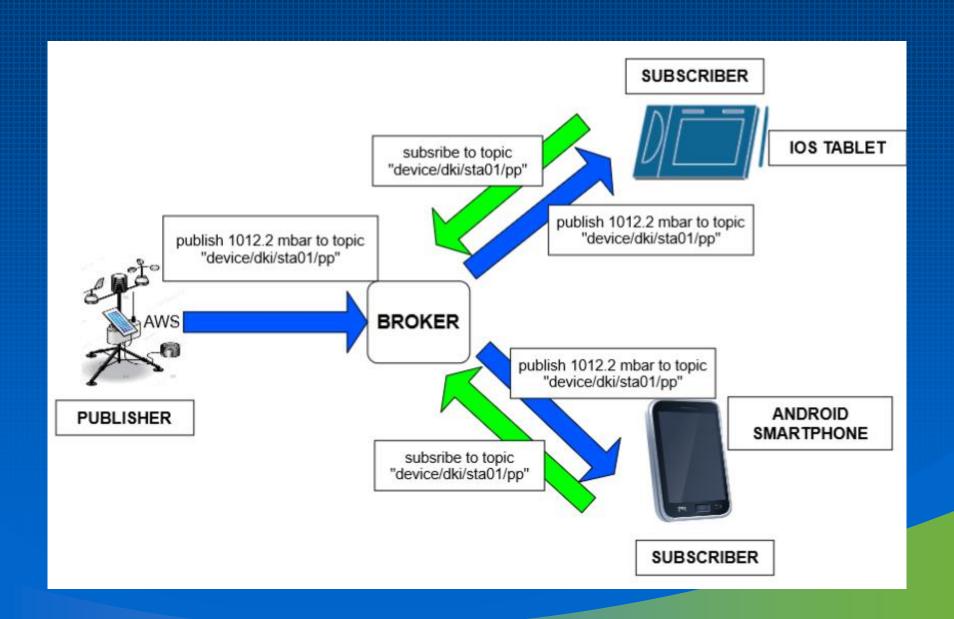
	% Batter	y Used	
3G		Wifi	
HTTPS	MQTT	HTTPS	MQTT
0.02972	0.04563	0.00228	0.00276

Credit: Stephen Nicolas http://stephendnicholas.com/archives/1217

Scalability "a single 1u-form-factor appliance can handle up to 1 million sensors and 13 million concurrent messages" link to article

Publish / Subscribe





Topics

- Case sensitive
- UTF-8
- Wildcards
 - Single level: building/+/humidity
 - building/room_4/humidity
 - building/room_67/humidity
 - building/room_78/humidity
 - Multiple level (only at the end): building/room_number/#
 - building/room_4/wall/temperature
 - building/room_4/wall/humidity
 - building/room_4/ceiling/temperature
 - building/room_4/ceiling/humidity

TOPICS

- Case sensitive
- Wildcards for filtering
 - device/province/site_id/humidity
 - Single level : device/jakarta/+/humidity
 - Device/jakarta/aws01/humidity
 - Device/jakarta/aws02/humidity
 - Device/jakarta/aws03/humidity
 - Multiple level : device/jakarta/#
 - Device/jakarta/aws01/pressure
 - Device/jakarta/aws02/temperature
 - Device/jakarta/aws04/rain

Quality of Service

Makes communication in unreliable networks a lot easier because it handles retransmission and guarantees the delivery of the message.

QOS

MQTT

Quality of Service for reliable messaging

QoS 0 at most once





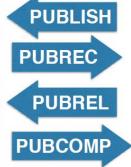
- doesn't survive failures
- never duplicated

QoS 1 at least once









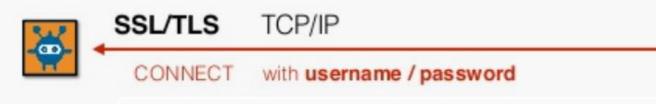


QoS 2 exactly once

- survives connection loss
- never duplicated

- survives connection loss
- can be duplicated

Security



- MQTT spec doesn't define security model aside from username/password authorization on connection
- Brokers *can* implement support for SSL/TLS and policies for connection and messaging
- ex. organize topic space by "group" username associated with a group

bboyd is in group "IBM" and can pub/sub IBM/bboyd/#

MQTT Broker

BROKER MQTT

The Broker is responsible for:

- Receiving all messages and filtering
- Decide who is interested
- Send the message to all subscribed clients
- Authentication and authorisation of clients

It also holds the session of all persisted clients including subscriptions and missed messages

The broker is the central hub, which every message has to pass

"One of the problems we experienced was long latency when sending a message. The method we were using to send was reliable but slow, and there were limitations on how much we could improve it. With just a few weeks until launch, we ended up building a new mechanism that maintains a persistent connection to our servers. To do this without killing battery life, we used a protocol called MQTT that we had experimented with in Beluga. MQTT is specifically designed for applications like sending telemetry data to and from space probes, so it is designed to use bandwidth and batteries sparingly. By maintaining an MQTT connection and routing messages through our chat pipeline, we were able to often achieve phone-to-phone delivery in the hundreds of milliseconds, rather than multiple seconds."

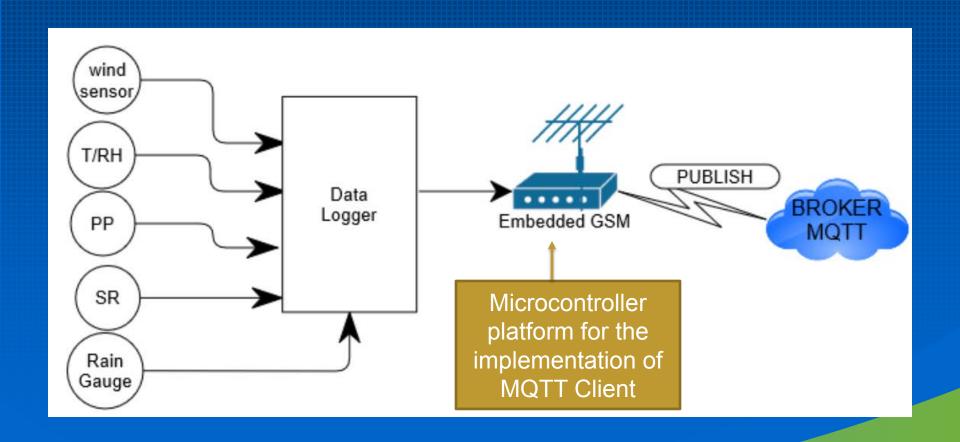
-Lucy Zhang, Facebook Engineer 10/19/11 www.facebook.com/lucyz

 (MQTT used by their 350M mobile users, 475 mobile operators)

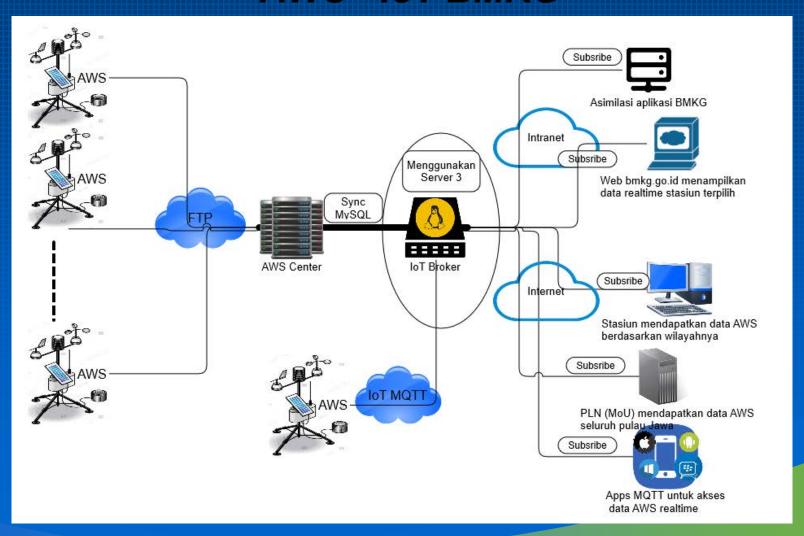
http://www.youtube.com/watch?v=aJo5jG0eKtl&hd=1



Layout of AWS for MQTT



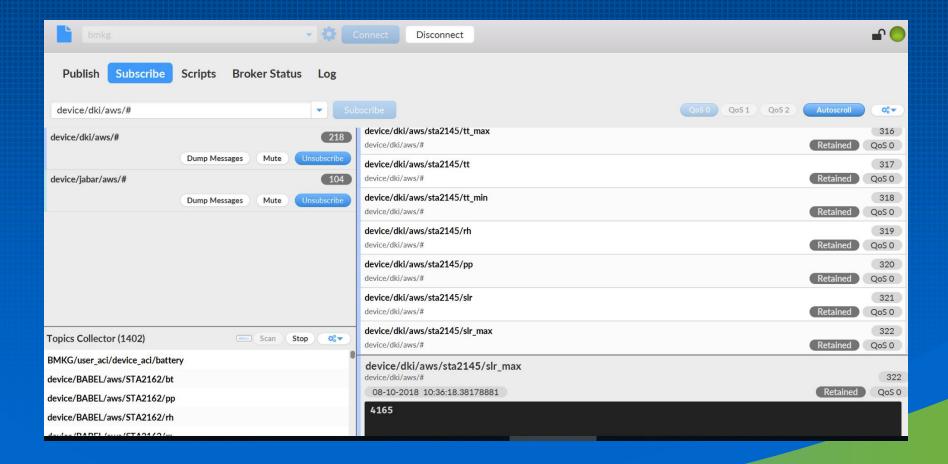
AWS - IOT BMKG

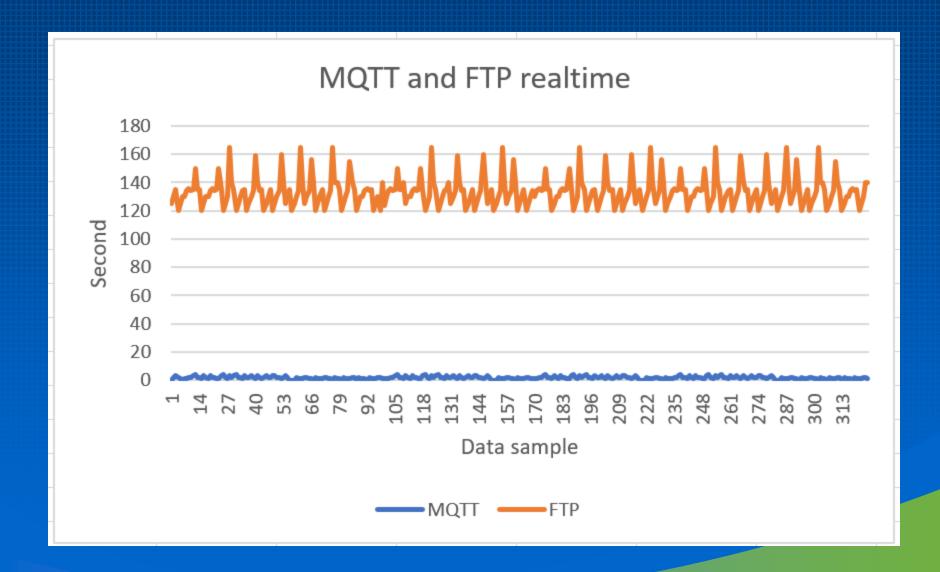


Android Client with MQTTDash



Screenshot mqtt.fx client on Windows OS





Resume

- This study has implemented the use of MQTT protocol to build weather station system application with an embedded modem communication interface. The test result indicates that MQTT protocol can transfer data faster than FTP protocol.
- AWS with IoT enabling device to be connected easily with internet and corresponding information can be accessible globally.
- Streamline the existing AWS system
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Thank You Terima Kasih



I Don't Always do M2M Communicatrion But when i do, i use MQTT

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